TEACH-THIS.COM

True Detective

Action Cards

0.4	lose something	swim in the sea	study English	feel tired
*	send an e-mail	drink champagne	stay up all night	tell a lie
	go to the cinema	drive a car	read a book	go aboard
	cry	do some exercise	buy clothes	spend too much money
	clean your bedroom	go skiing	smile	run a marathon
	eat at a restaurant	argue	use a computer	call your best friend

Frequency Cards

*	Twice a week	Never	On Monday mornings	Every day
	Sometimes	Once a year	Not very often	Once every five years
	Every month	Always	Once a week	Every night
	Every weekend	Often	Once a month	Hardly ever

TEACH-THIS.COM

True Detective

This is an amusing card game that helps students practice adverbs of frequency.

Before class, copy one set of action cards and a set of the frequency cards for each group of 3 or 4.

Procedure

Divide your class into groups of three or four.

Give each group a set of action cards and a set of frequency cards.

Students deal out the frequency cards and place the action cards face down in a pile in the middle.

Player 1 takes an action card and asks the other players a question beginning with 'How often do you...?' The player uses the cue on the card to complete the question, e.g. 'How often do you lose something?'

The other players must each reply, producing a frequency card, e.g. Hardly ever or Once a year. They must try to choose a frequency card which is as close to the truth as possible.

Player 1 then decides whose version is nearest to the truth and gives the action card to that player.

That player can lay down the action card and the frequency card.

The next player in the circle takes an action card and so on.

The first player to get rid of all their action cards is the winner.